Sprint 4 Per Demo Retrospective

* What did the team learn in this sprint?
  + Technical and technological aspect
    - Unity
    - Rebar3
  + Process issues
    - Missed several meetings
    - Late to meetings
  + Documentation related matters
    - Deployment Diagram for DAVE
    - Structure View for DAVE
  + Distributed systems
    - Docker
* What worked well during this sprint?
  + Meetings were kept on track
  + Pair Programming
* What can be improved during the next sprint?
  + Making sure everyone commits to the project
  + Several Team members have not been contributing (code-wise) as much. Current solution to problem was pair programming.
* Was this sprint affected by unavailability of any members? Please list all the members who were not available, the extent of unavailability and reason e.g. sickness.
  + No.